

## DIVISIONS

- ☐ Card
- ☐ Cut
- ☐ Holiday
- ☒ Reusable
- ☐ Single Use
- ☐ USA
- ☐ Worksheet
- ☐ World
- ☒ Various / Other
- ☐ \_\_\_\_\_

## Peg Games: Take-A-Way

This game is also called “Roll-Em.”

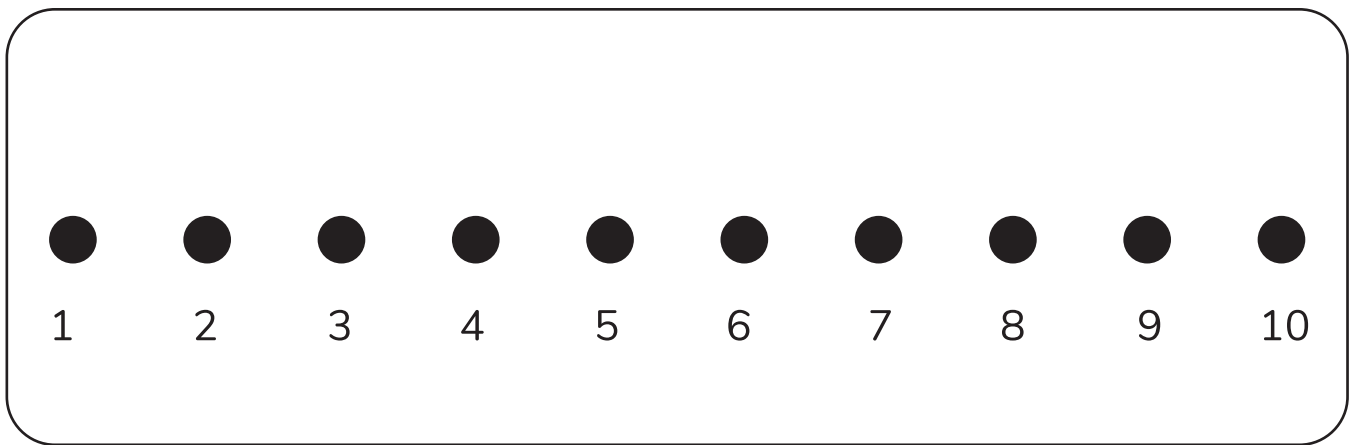
A board and instructions for this game are on the following page.

You can play the paper version, find a physical version, or even craft your own board.

Enjoy!

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and the  
Enrichment  
Project

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## Roll-Em / Take-A-Way

To start, place a marker over each spot.

Roll 2d6 (2 six-sided dice).

The player removes a peg of the total number rolled or pegs of any combination of the number rolled.

For example, a roll of 8 can remove the following combinations:

8

7 + 1

6 + 2

5 + 3

5 + 2 + 1

4 + 3 + 1

The object of the game is to remove all the pegs.

When you can't remove the number rolled, the game is over.

The player with the least amount of pegs remaining is the winner.