

12	13	14	1
11			2
10			3
9			4
8	7	6	5

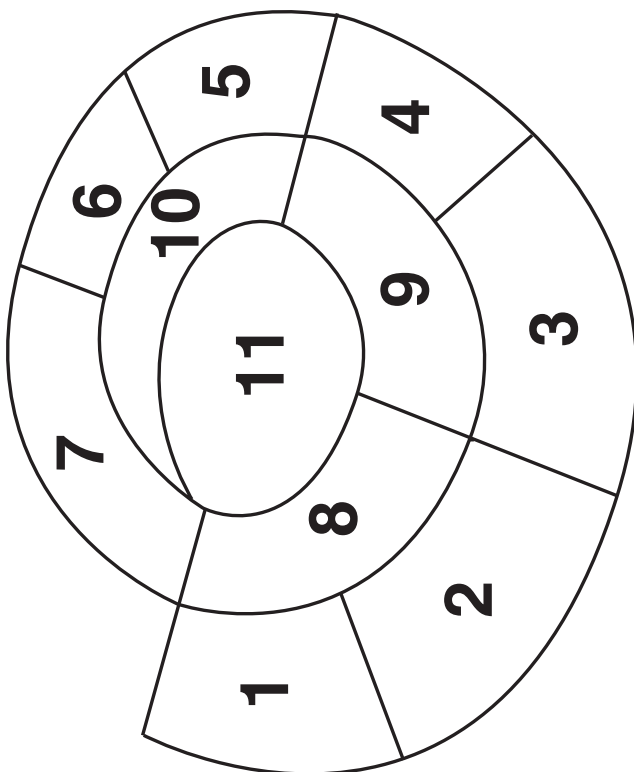


HOPSCOTCH

Rules & Diagrams



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The first player stands behind the starting line to toss her or his marker in square 1. Hop over square 1 to square 2 and then continue hopping to the end, turn around, and hop back again. Pause in square 2 to pick up the marker, hop in square 1, and out. Then continue by tossing the stone in square 2. All hopping is done on one foot unless the hopscotch design is such that two squares are side-by-side. Then two feet are placed with one in each square. A player must always hop over any square where a marker has been placed.

A player is out if:

- the marker fails to land in the proper square
- the hopper steps on a line
- the hopper loses balance when bending over to pick up the marker and puts a second hand or foot down
- the hopper goes into a square containing a marker
- if a player puts two feet down in a single box

If this happens, the player puts the marker in the square where he or she will resume playing on the next turn, and the next player begins.

Sometimes a dome-shaped “rest area” is added on one end of the hopscotch pattern where the player can rest for a second or two before hopping back through.

Now that we know the basic rules, let’s see some diagrams!

Hopscotch is played over the entire world. There has even been archeological evidence found that hopscotch has been with us since the Roman Empire was in England. It's believed that Roman soldiers used the "game" in full armor to improve their dexterity.

The rules for hopscotch are generally the same.

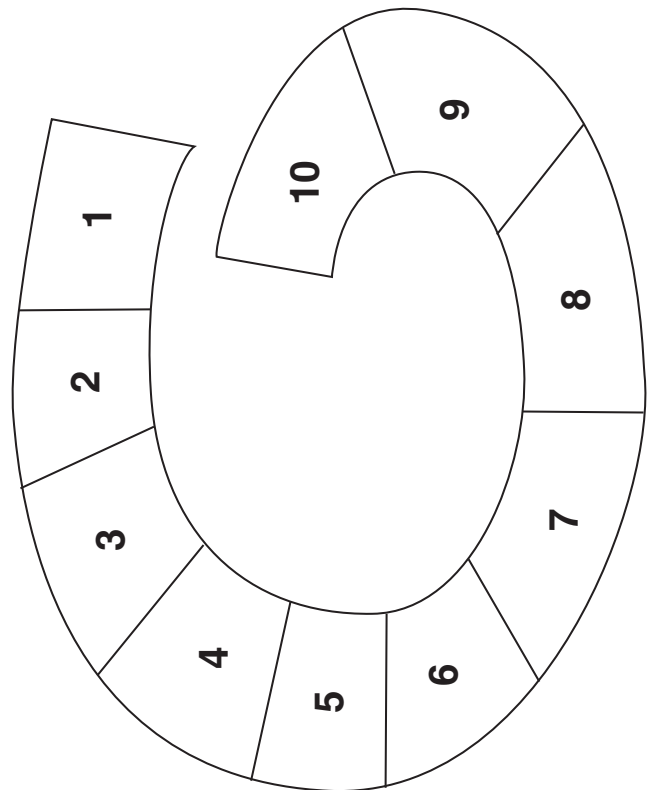
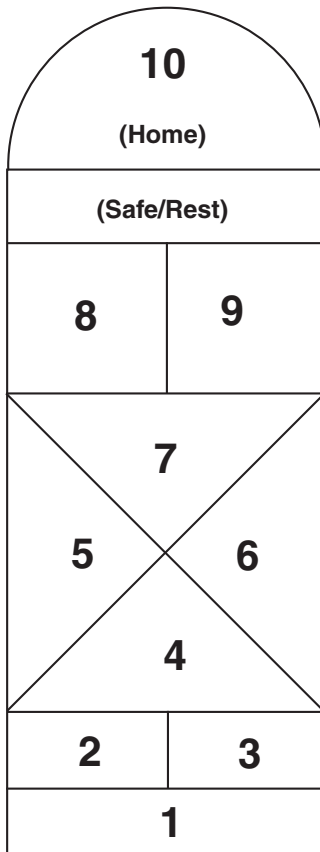
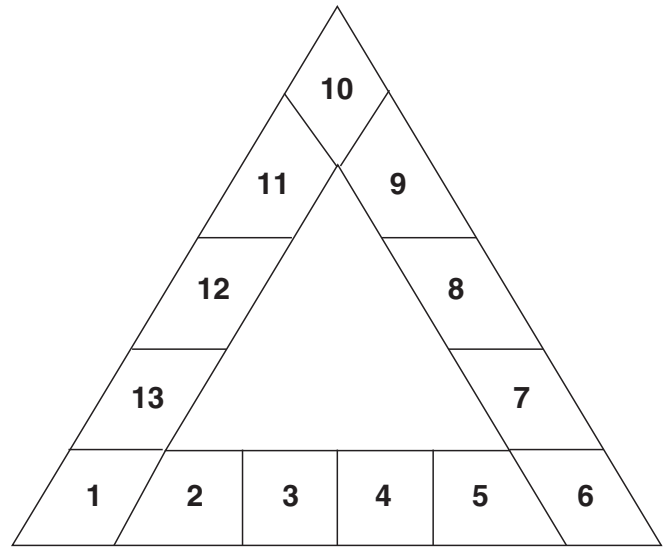
The diagrams you can make vary greatly from country and/or culture to another.

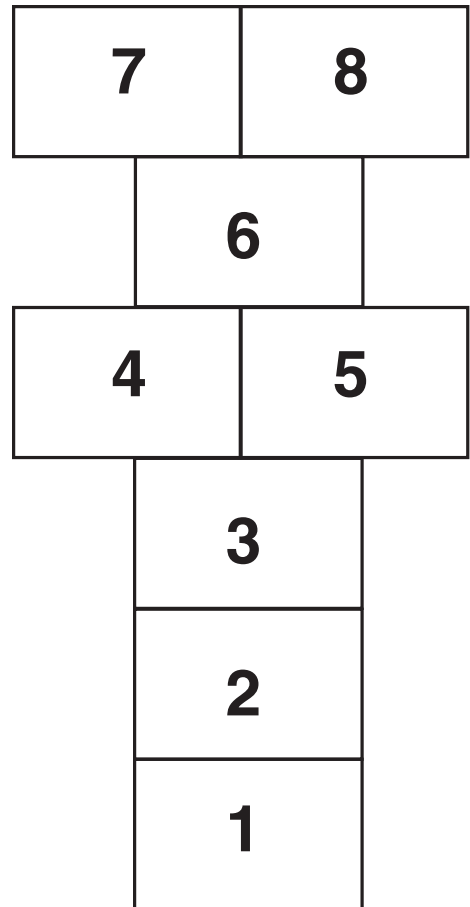
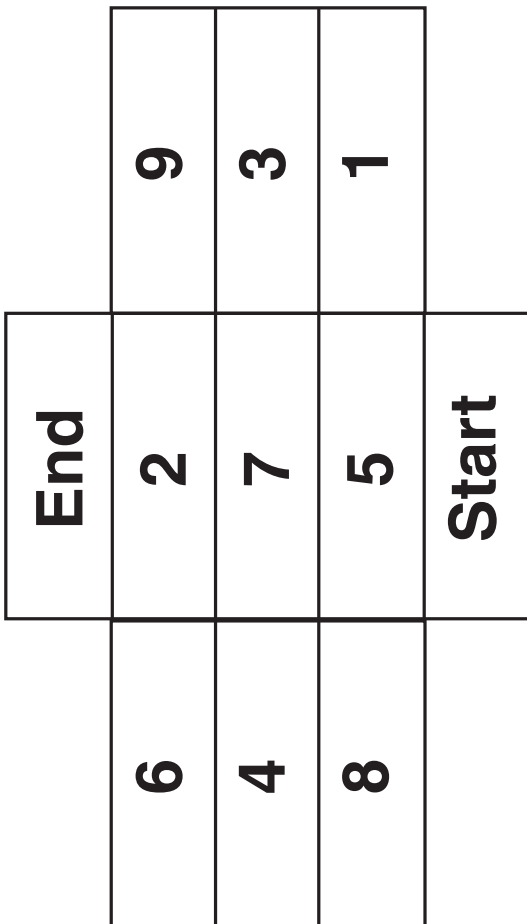
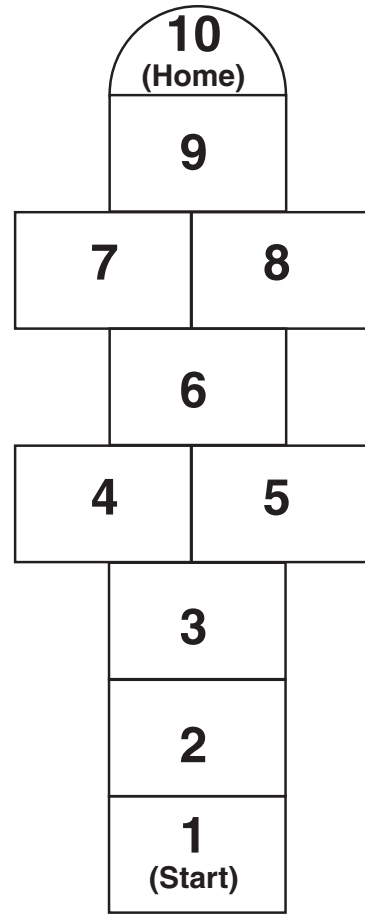
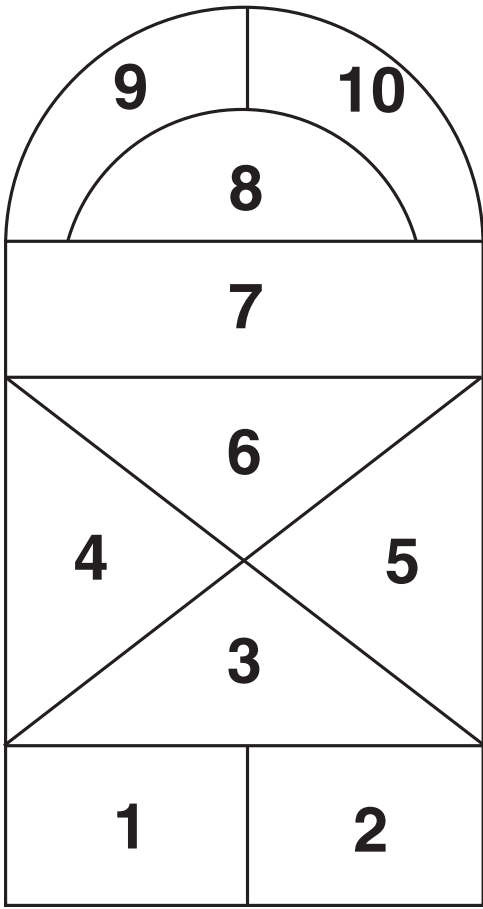
This minibook includes both the basic rules and various diagrams for you to make with chalk, paint or masking tape as hopscotch can be played indoors or outdoors.

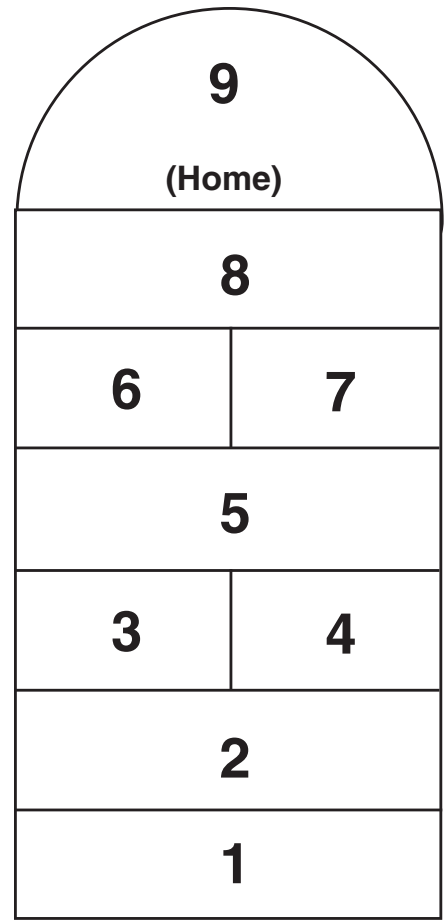
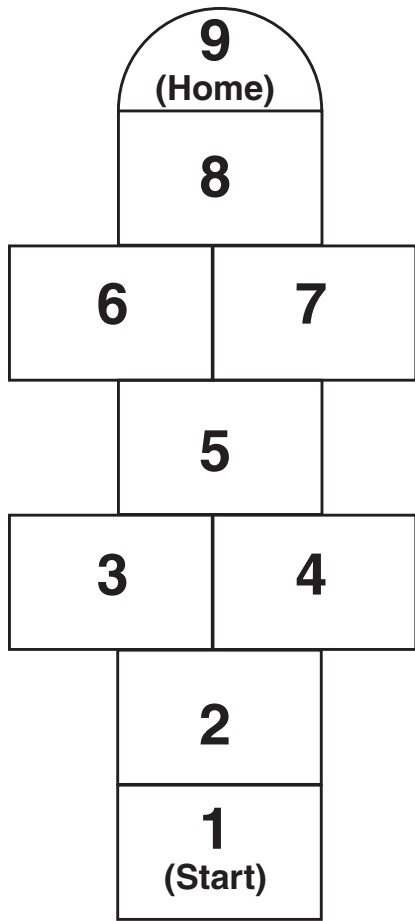
BASIC RULES

Use chalk to draw a hopscotch pattern on the ground or use masking tape on a floor. Create a diagram with appropriate sections and number them as shown in the various diagrams provided. When creating the squares, make sure there is enough room for your feet. Suggested size for the squares is 18-24". Different variations of the hopscotch diagram may or may not use the number 1, 9, or 10 and instead substitute the numbers for words such as Home, Start, and End.

Each player has a marker such as a stone, beanbag, bottlecap, shell, button, etc. Use less "bouncy" items for smaller players such as beanbags.







9
8
7
6
5
4
3
2
1

5	6
4	7
3	8
2	9
1	10